



Art Assessment and Tracking

Year 6 Overview 24/25

Year 6 Disciplinary Knowledge – the disciplinary knowledge of Art and Design incorporates the discrete artist skills and techniques (components) which are explicitly taught in reference to the principals of Art and Design. Disciplinary knowledge also refers to contextual studies of specific artists and artworks and the language of art in which we use to analyse and discuss Art and Design. Disciplinary knowledge is broken down into components which culminate together to create a composite outcome.

	WTS	EXS	GDS
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.		Rest of class	
To create sketch books to record their observations and use them to review and revisit ideas		Rest of class	
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]		Rest of class	
About great artists, architects and designers in history		Rest of class	

Make my voice heard			
	WTS	EXS	GDS
Collect a good range of imagery, adding annotated notes and sketches.		Rest of class	
Make relevant comparisons between different styles of art.		Rest of class	
Use tools effectively to explore a range of effects.		Rest of class	
Respond to the meaning of a spirit animal through drawing.		Rest of class	
Generate symbols that reflect their likes and dislikes with little support.		Rest of class	
Create a tile that is full of pattern, symbols and colours that represents themselves.		Rest of class	
Discuss ideas to create light and dark through drawing techniques.		Rest of class	
Explain the term chiaroscuro.		Rest of class	
Apply chiaroscuro to create light and form through a tonal drawing.		Rest of class	
Understand the impact of using techniques for effect.		Rest of class	
Participate in a discussion that examines the similarities and differences between different styles of art.			
Form their own opinions about what art is, justifying their ideas.			
Identify a cause and decide what message they want to convey.			
Understand artist's choices to convey a message.			
Review sketchbook and creative work to develop a drawn image.			
Review and revisit ideas to develop their work.			

Artist Study			
	WTS	EXS	GDS
Understand a narrative and use descriptive language to tell a story.		Rest of class	
Suggest ideas for the meaning behind a picture.		Rest of class	
Identify different features within a painting and use the formal elements to describe it.		Rest of class	
Be creative and imaginative in finding their own meaning in a painting.		Rest of class	
Use their own art or personal experiences to justify their ideas.		Rest of class	
Read a picture well and see beyond the first glance, analysing and evaluating it successfully.		Rest of class	
Reflect on personal experiences to convey through their own piece of abstract art.		Rest of class	
Contribute to discussions to either the class, group or talk partner.		Rest of class	
Understand and choose a meaningful message to convey through imagery, creating some different composition ideas.		Rest of class	
Select an appropriate artist.		Rest of class	
Collect a range of information that is presented in an interesting and pleasing way in sketchbooks		Rest of class	
Generate an idea for a final piece, demonstrating some inspiration from their chosen artist.		Rest of class	
Produce a final piece of work, selecting appropriate tools and materials to create an intended effect.		Rest of class	
Experiment and revisit ideas, drawing on creative experiences.		Rest of class	
Work in a sustained way to complete a piece, making evaluations at each stage.		Rest of class	

Art 3D sulphure			
	WTS	EXS	GDS
Discuss the work of artists that appreciate different artistic styles.		Rest of class	
Create a sculpture to express themselves in a literal or symbolic way.		Rest of class	
Reflect verbally or in writing about creative decisions.		Rest of class	
Suggest ways to represent memories through imagery, shapes and colours.		Rest of class	
Draw a composition of shapes developed from initial ideas to form a plan for a sculpture.		Rest of class	
Competently use scissors to cut shapes accurately.		Rest of class	
Talk about artists' work and explain what they might use in their own work.		Rest of class	
Produce a clear sketchbook idea for a sculpture, including written notes and drawings to show their methods and materials needed.		Rest of class	
Successfully translate plans to a 3D sculpture.		Rest of class	
Work mostly independently, experimenting and trying new things.		Rest of class	
Identify and make improvements to their work.		Rest of class	
Produce a completed sculpture demonstrating experimentation, originality and technical competence.		Rest of class	
Competently reflect on successes and personal development.		Rest of class	

Next Steps -Learning Points for next enquiry (noting revisit points for Pupils at WTS)

1)

2)

3)